

#### Modelling long-distance travel and e-commerce as add-ons to an urban land use and transport interaction model

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#### Background and Rationale (1)

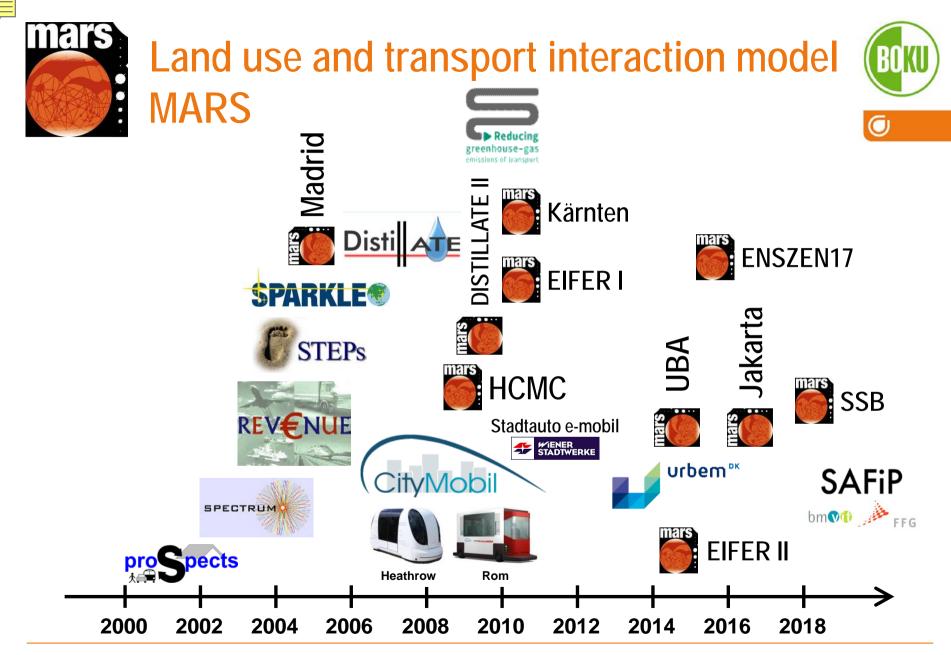


- Long-distance trips account for a small share of total trips but for a high share of distance travelled, energy consumed and pollutants emitted.
- E.g. long-distance travel by British residents accounts only for about 3% of their mechanised trips but for nearly a third of all distance travelled (Independent Transport Commission 2010).
- In Germany long-distance travel is responsible for about 34% of the transport related CO<sub>2</sub> emissions and 66% of transport related GWP20 (Reichert et al 2018).
- Furthermore long-distance travel is expected to continue to grow significantly in the future.

#### Background and Rationale (2)



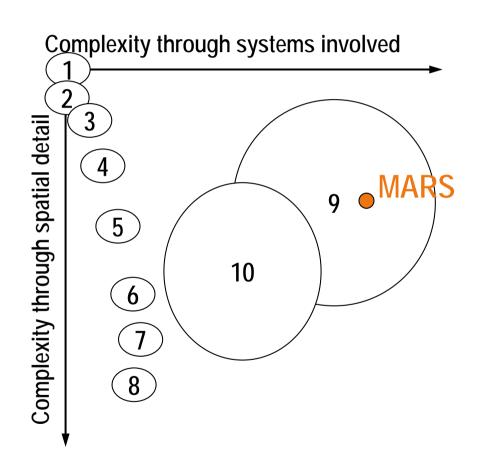
- Between 10 and 15% of all vehicle mileage driven in cities involves freight traffic (Ploos van Amstel 2015).
- In Europe urban freight traffic grows with about 4-5% p.a., i.e. is doubling in about 15 years (Ploos van Amstel 2016).
- In Vienna urban freight is responsible for about 20-25% of the transport related CO<sub>2</sub> emissions and about 70% of the transport related NO<sub>X</sub> emissions (Stadt Wien 2009).
- E-commerce is a major driver for urban freight and city logistics.
- In Austria the share of people shopping online increased from 11% in 2003 to 58% in 2016 and this trend continues (Statistik Austria 2016).





## Modelling strategies to cope with the complexities of the real world





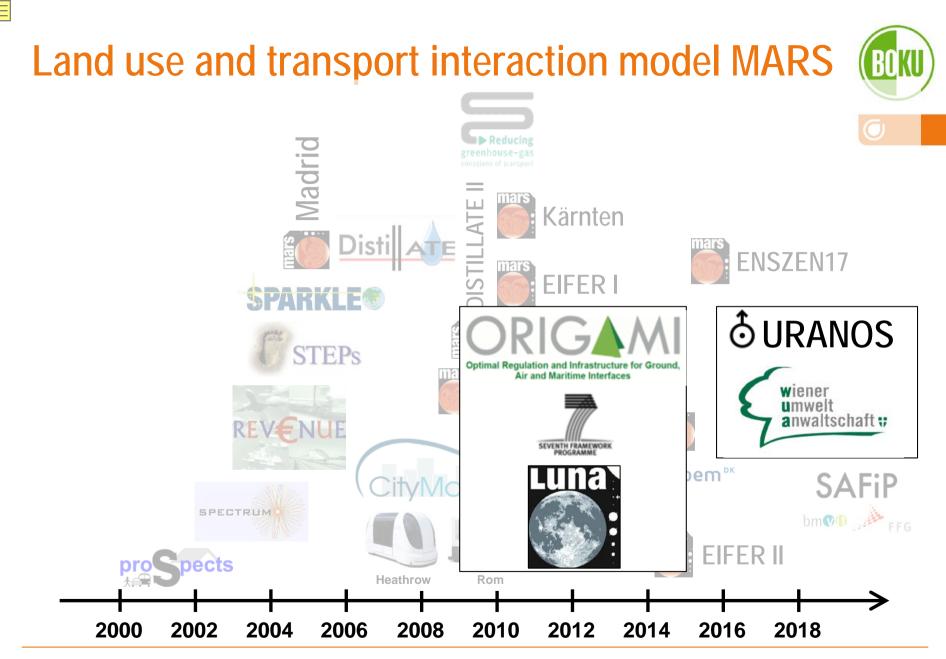
- 1. No model
- 2. Simple cost based
- 3. Spreadsheet model
- 4. Sketch planning model
- 5. Network assignment model without elastic assignment
- 6. Network assignment model with elastic assignment
- 7. Network assignment model in conjunction with external demand / mode-choice model
- 8. Four stage model
- 9. Land-use Transportation Interaction (LUTI) model
- 10. Strategic Transport/ Environment Model

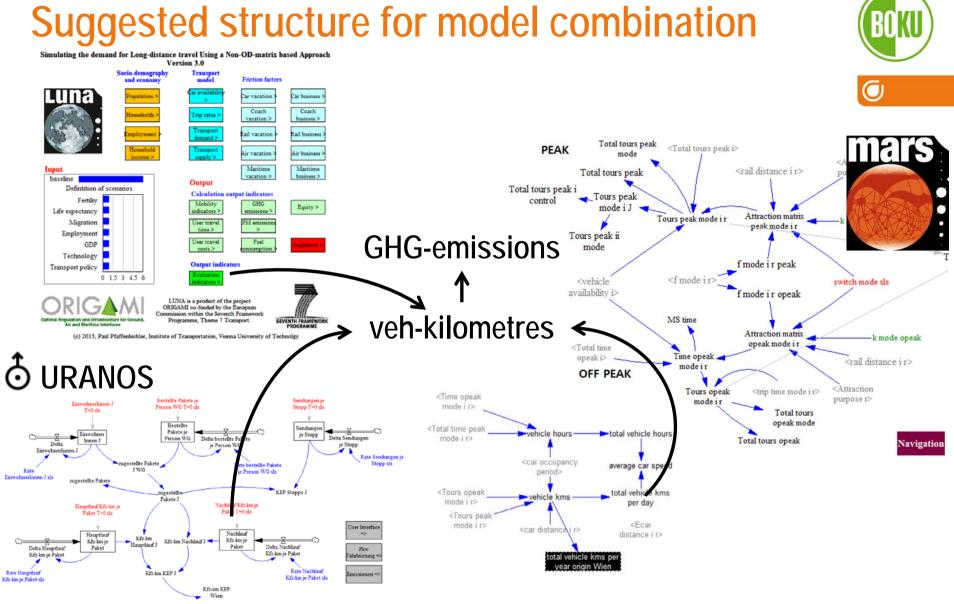


#### Main characteristics



- Modes of transport: Walking, Cycling, Motorcycle, Private car (ICE & BEV), Bus/coach, Railway, Informal PT (Tuk Tuk, etc.)
- Trip purposes: Commuting, Others
- Main Sub-Models/Modules:
  - a travel demand model,
  - a household location model,
  - a workplace location model,
  - a policy definition user interface and
  - a module calculating process and evaluation indicators.
- **Time horizon**: typically 30 years in steps of ¼ years





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# a non OD-matrix based long-distance travel model

- LUNA consists of seven sub-models and modules:
  - a population cohort model,
  - a household formation model,
  - an employment and household income model,
  - a car ownership model,
  - a non-OD-matrix based transport demand model,
  - an aggregate transport supply model and
  - a module calculating evaluation indicators.
- EU27 by country plus Norway and Switzerland
- Five modes of transport: private car, bus/coach, railway, air and maritime



### a non OD-matrix based long-distance travel model

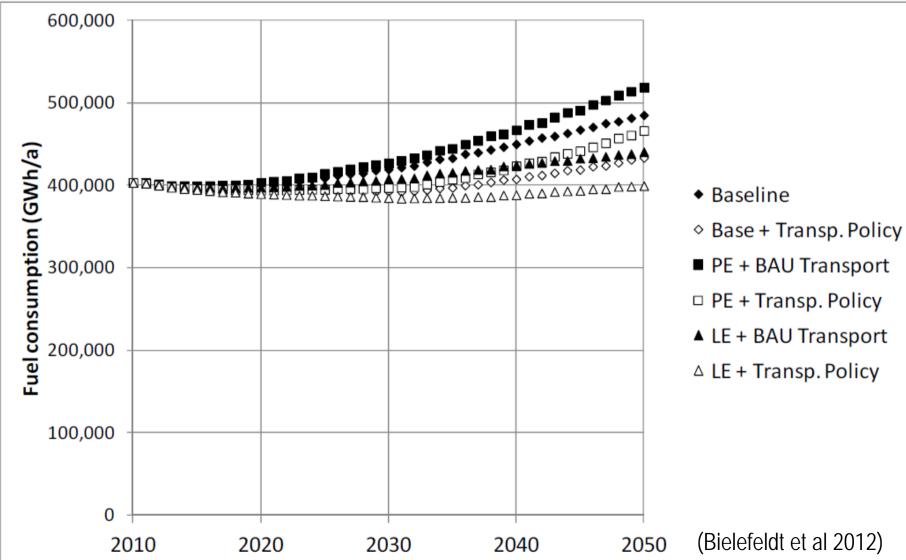


- Population is subdivided into 18 age cohorts in five year time steps and distributed to ten different household types.
- Household income is calculated from scenario assumptions concerning GDP development and allocated to three income groups.
- Car availability is a function of household type and income.
- Trip rates are a function of household income and car availability (holidays) and GDP per employed (business).
- Simultaneous trip distribution to distance class and mode.
- Utility is a function of weighted time and cost components of a journey.



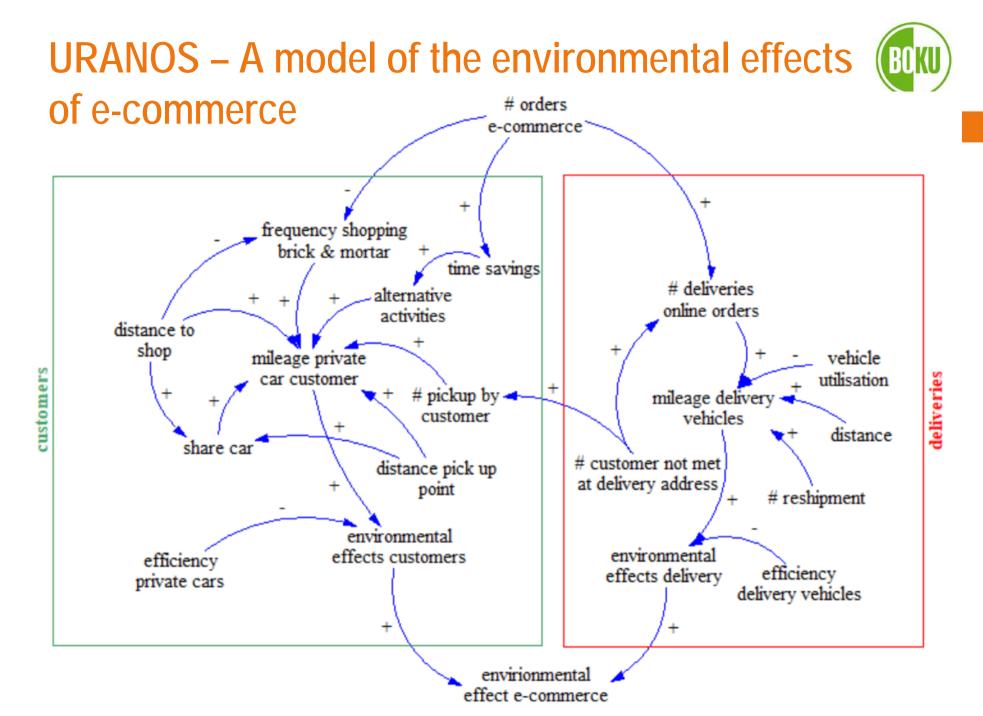
### a non OD-matrix based long-distance travel model - results





## URANOS – A model of the environmental effects of e-commerce

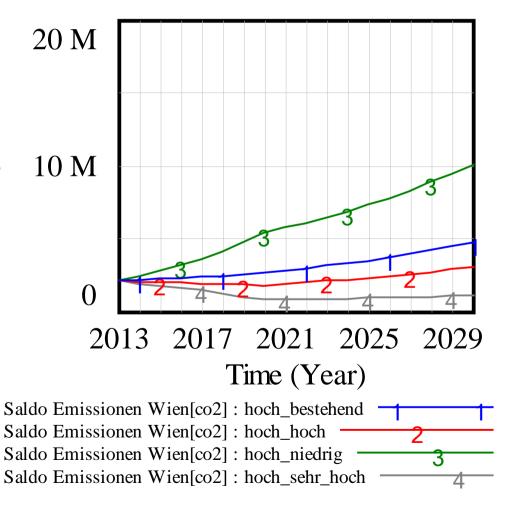
- In a recent project a stock-flow model for the assessment of the environmental effects of e-commerce was developed on behalf of the Viennese Environmental Advocacy Office.
- The purpose is NOT to model the demand for e-commerce but the balance of transport related effects.
- The development of the total demand for e-commerce is a scenario variable.



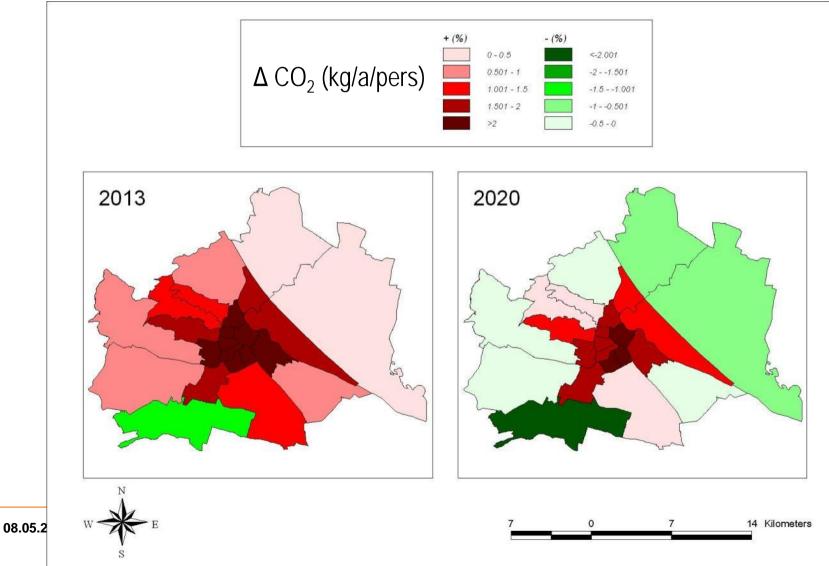
### URANOS – Environmental effects of e-commerce

- Balance of CO<sub>2</sub> emissions per person and year
- Demand scenario "high"
- - "Iow"
  - "existing"
  - "high"
  - "very high"

#### Saldo Emissionen Wien



### URANOS – Environmental effects of e-commerce First results - scenario "high/very high"



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- A significant share of transport related energy consumption and emissions is caused by long-distance travel and urban freight transport.
- Despite this fact, environmental assessment of scenarios and policies is typically based on urban transport models of workday trips.
- As a remedy a concept for the use of the long-distance transport model LUNA and the e-commerce model of the project URANOS as add-ons to the integrated land use and transport interaction model MARS is suggested.
- Open question to be discussed: full integration vs. iterative procedure of stand alone models?



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Most models and results presented here stem from work at:

Published versions of the models



could be found at:

www.fvv.tuwien.ac.at/forschung/mars-metropolitan\_activity-relocation-simulator/overview/ http://www.fvv.tuwien.ac.at/forschung/projekte/international-projects/origami/origami-luna/